

Introduced by Councilmember

ORDINANCE NO. _____

AN ORDINANCE OF THE CITY OF PASADENA AMENDING CHAPTER 12.12 OF THE PASADENA MUNICIPAL CODE ("OBSTRUCTING STREETS AND SIDEWALKS") BY ADDING SECTION 12.12.015 ENTITLED "DEFINITIONS."

The People of the City of Pasadena ordain as follows:

SECTION 1. Chapter 12.12 of the Pasadena Municipal Code is amended by adding a new Section 12.12.015 to read as follows:

"Section 12.12.015 Definitions.

For the purpose of this chapter, certain words and phrases shall be construed as set forth in this section, unless it is apparent from the context that a different meaning is intended:

A: 'Permit' means a valid and current authorization of one of the following specific types, issued pursuant to the requirements of this Code: sidewalk dining permit, valet parking permit, film permit, food transportation vehicle permit, program sales permit, parade permit, Tournament of Roses Grandstand permit, street closure permit, or special events permit. A business license is not a 'permit' under this chapter.

B: 'Valid license agreement with the city' means a valid and current, written authorization, approved by the city council or its designee allowing occupation of specific and designated locations for the specific purposes explicitly set forth therein. A business license is not a 'valid license agreement with the city' under this chapter."

SECTION 2. The City Clerk shall certify the adoption of this ordinance and shall cause this ordinance to be published in full text.

SECTION 3. This ordinance shall take effect thirty days after its publication.

Signed and approved this _____ day of _____, 1998.

Chris Holden
Mayor of the City of Pasadena

I HEREBY CERTIFY that the foregoing ordinance was adopted by the City Council of the City of Pasadena at its meeting held the ____ day of _____, 1998, by the following vote:

Ayes:

Noes:


Absent:

Abstain:

Published:

Jane L. Rodriguez
City Clerk

APPROVED AS TO FORM:



Nicholas George Rodriguez
Assistant City Attorney