

# ATTACHMENT A

## LIST OF DESIGN PRINCIPLES & DESIGN GUIDELINES City of Pasadena July 2006

### CITY-WIDE POLICIES AND GENERAL PRINCIPLES FOR DESIGN REVIEW

#### Municipal Code

Purposes of Design Review (*Ch. 17.61 & Ch. 2.80*)

#### General Plan

Urban Design Goals and Policies

City-wide Design Principles: Land-use Element of the General Plan

- Design Principles
- Guiding Principles
- Fundamental Design Qualities
- Pasadena Design Qualities
- *City-wide Design Criteria*

### DESIGN GUIDELINES

#### HISTORIC PRESERVATION

- **Secretary of the Interior's Standards for Rehabilitation**
- **Design Guidelines for Residential Historic Districts** (*based on the Secretary's Standards and adopted by the Council for use in all landmark and historic districts*)

#### PARKS (with plans)

- Central Park
- Lower Arroyo Seco
- Memorial Park
- Arroyo Seco
- Washington Park

#### SIGNS

- **Design Guidelines for Signs and Awnings** (city-wide)

#### MULTI-UNIT RESIDENTIAL PROJECTS

- **RM Development Standards** (City of Gardens projects). *The zoning code has architectural and landscaping standards for multi-unit residential projects.*

## **STREETSCAPE DESIGN PLANS**

- **E. Washington Boulevard**
- **Lincoln Avenue**
- **Streetscapes and Alley Walkways Plan for Old Pasadena**
- **Streetscapes, Walkways, and Alleyways Plan for Pasadena Playhouse District**

## **REDEVELOPMENT PROJECT AREAS**

- Downtown
- Old Pasadena
- Fair Oaks
- Lincoln Avenue
- Lake/Washington/Villa-Parke
- Orange Grove
- San Gabriel

## **MASTER DEVELOPMENT PLANS (with design guidelines)**

- Caltech

## **SPECIFIC PLANS**

### **Central District**

- *Private Realm*
- *Public Realm*
- *Site Planning*
- *Community Character*
- *Building Design*
- *Street Environment*
- *Urban Residential*
- *Old Pasadena*
- *Playhouse*
- *Lake Avenue*
- *Civic Center*

### **East Colorado**

- *Community Character*
- *Street Environment*
- *Site Planning and Design*
- *Building Design*

### **East Pasadena**

- Public
- *Urban Design Framework*
- *Streetscape Improvements*
- *Public/Private Parks, Plazas, Parking*
- Transit Station
- *The Stuart*
- Private
- *Building Architecture, Massing, Height*
- *Pedestrian Interest*
- *Site Planning & Design*
- *Access & Circulation*

- *Fences & Walls*
- *Parking*
- *Landscaping*
- *Signs*
- *Color Palette*
- *Rehabilitation*

### **Fair Oaks/Orange Grove**

- Urban Design Principles
- Public
  - Street Trees
  - Street Lighting
  - Street Furniture
  - Crosswalks
  - Gateways
  - Public Art
  - Graphics
- Private
  - Architectural Character
  - Pedestrian Interest
  - Exterior Lighting
  - Walls & Fences
  - Signage
  - Windows & Awnings
  - Landscaping
  - Security Grills

### **a. North Lake**

- Building Design
- Site Planning
- Entrance Design
- Parking
- Walls
- Windows
- Pedestrian Interest
- Building Materials
- Signage
- Yard Requirements
- Height
- Lighting
- Color
- Landscaping

### **West Gateway**

- *Urban Design*
- *Site Design*
- *Building Design*
- *Accessory Structures, Signs, Lighting*

### **South Fair Oaks**

- Driveways & Access
- Site Layout
- Private Nodes
- Parking & Loading
- Walls
- Architectural Organization & Features
- Primary Building Entry
- Exterior Building Systems

### **Other Guidelines:**

#### **WINDOWS**

- Guidelines for Windows in Multi-unit Residential Projects.

#### **UNREINFORCED MASONRY BUILDINGS**

- Guidelines for the Retrofit of Unreinforced Masonry Buildings (seldom used because of the City's URM abatement program)

#### **WIRELESS & ROOFTOP EQUIPMENT**

- Design Guidelines for Wireless Telecommunications Antenna Facilities (design review in the current zoning code is conducted with the use permit)

#### **SIDEWALK DINING**

- Design Standards for Sidewalk Dining

#### **SERVICE STATION / AUTO WASHING**

- Service Station & Auto Washing Facility Design Guidelines

### **NEW CONSTRUCTION PROJECTS WITHOUT SPECIFIC DESIGN GUIDELINES**

**New non-residential construction in areas outside specific plans** (only applicable guidelines are the City-wide Design Principles).

**New multi-unit residential construction** (only limited design standards in zoning code; otherwise use the City-wide Design Principles).